

DECEMBER 3 & 4, 2019

Reach for the
Stars

**Christa
McAuliffe**
T RANSFORMING
EACHING
ECHNOLOGY
Conference
2019

Tuesday
Keynote



Olivia Van Ledtje

@TheLivBits, Keynote Speaker, Book Activist, Dreamer

Wednesday
Keynote



Pernille Ripp

Teacher. Author. Creator. Speaker. Mom.

2019 CALL FOR PRESENTERS

CO-SPONSORED BY THE

NH School Administrators Association **NHSAA**
and NH Affiliate of ISTE **NHSTE**

IN PARTNERSHIP WITH THE

NH School Library Media Association **NHSLMA**
and NH CoSN Affiliate **NHCTO Council**

Suggested Presentation Topics



In support of the statewide and nationwide efforts to develop FUTURE READY schools and education professionals, CMTTC19 has aligned our presentation topics with the FUTURE READY FRAMEWORK GEARS.

Curriculum, Instruction, & Assessment

- * 21st Century Skills/Deeper Learning
- * Personalized Learning and Instructional Strategies
- * Collaborative, Relevant, and Applied Learning
- * Leveraging Technology, Digital Resources, and Tools
- * Assessment—Analytics Inform Instruction

Personalized Student/Professional Learning

- * Caring and Trusting Relationships with Students
- * Learning Connected to Students' Interests, Strengths, Aspirations, and Real-world Applications
- * Tools to Monitor Student Progress Enabling them to take Greater Ownership of their Learning
- * Targeted Instruction, Practice, and Support along with Challenging Academic Content and Skills
- * Flexible Learning Environments
- * Professional Learning Opportunities for Educators including Peers, Coaches, and Library Media Staff

Collaborative Leadership

- * A Shared, Forward-Thinking Vision for Digital Learning
- * A Culture of Collaboration, Innovation, Capacity Building, and Empowerment
- * High Expectations for Evidence-Based Transformations to Digital Learning
- * Transformative, Coherent Thinking, Planning, Policies, and Implementation

Community Partnerships

- * Local Community Engagement and Outreach
- * Global and Cultural Awareness
- * Digital Learning Environments as Connectors to Local/Global Communities and Partnerships
- * Parental Communication and Engagement
- * District Brand

Budget & Resources

- * Funding for Rich Digital Learning Environments
- * Efficiency and Cost Savings
- * Alignment to District and School Plans
- * Consistent Funding Streams
- * Learning Return on Investment

Technology & Robust Infrastructure

- * Adequacy of Devices; Quality and Availability
- * Robust Network Infrastructure
- * Adequate and Responsive Support
- * Formal Cycle for Review and Replacement
- * Equitable Access to Tools and Digital Content

Use of Space & Time

- * Flexible Learning; Anytime, Anywhere
- * New Pedagogy, Schedules, and Learning Environment for Personalized Learning
- * Competency-Based Learning
- * Strategies for Providing Extended Time for Projects and Collaboration
- * Learning Spaces Supporting Collaboration

Data & Privacy

- * Data and Data Systems
- * Data Policies, Procedures, and Practices
- * Data-Informed Decision Making
- * Data Literate Education Professionals
- * Advocacy for Student Privacy



The FUTURE READY initiative also includes program based Frameworks for multiple audiences ~ feel free to check them out at the FUTURE READY website ~ <https://futureready.org/program-overview> ~ session submissions addressing the specific roles and responsibilities of these audiences are also encouraged. CMTTC19 seeks to feature choices each day that address these critically important topics, highlight examples of successful strategies, and share practical ideas.

New for 2019 Based upon evaluation feedback, CMTTC19 will include only TWO full conference days, Tuesday and Wednesday with Monday PreConference workshops both full-day and evening. Concurrent sessions, BYOD sessions, Teacher Showcases (AM), Student STEAM Showcases (PM), and EdTech Playgrounds (AM & PM) will be offered on both conference days. Individuals representing all academic disciplines, all instructional levels, and all aspects of instructional technology are encouraged to submit proposals. You may submit more than one proposal or type of proposal. Submission deadline is midnight Sunday, June 2nd.

STUDENT VOICE in 2019

In addition to the Student STEAM Showcase, CMTTC19 is seeking student-led presentations accompanied by a teacher as co-presenter for Monday PreConference, Workshops, Concurrent Sessions, and BYOD Workshops. These proposals must be submitted by the June 2nd deadline.

Monday PreConference Workshops 15+ Opportunities Available

Intensive hands-on sessions comprise the PreConference Workshops offered on Monday prior to the beginning of the conference, during both the day and evening. Workshops offered during the day provide 6 hours of instruction with an additional hour lunch break. Evening workshops provide 3 hours of instruction. All of these workshops are offered as a "Master It & Take It" (MITI) and/or BYOD (Bring Your Own Device) session, meaning participants will receive a device or bring their own device. Workshop topics should be platform neutral, web-based, and/or device specific. Necessary software must be available via the web or provided as part of the workshop.

BYOD Hands-on Workshops 16 Opportunities Available

BYOD (Bring Your Own Device) Hands-on Workshops range from 60 to 120 minutes. These workshops are intended to be a hands-on, interactive experience. With the concurrent sessions now 50 minutes long, this is the format for engaging your participants in discussion, experimentation, and in-depth discovery. BYOD workshops are scheduled on Tuesday and Wednesday during the day as well as Tuesday evening. Capacity is limited to 25 participants per session, first-come, first-served. Any software necessary for participating in the workshop will need to be available via the web.

50-Minute Concurrent Sessions 56 Opportunities Available

Tuesday and Wednesday concurrent sessions are now 50 minutes long, during four time blocks, two before and two following the keynote luncheon. You are invited to submit a proposal for an interactive demonstration or panel discussion session that promotes the conference themes. These sessions are scheduled in rooms with seating capacity ranging from 20 to 50 attendees and are assigned based upon the topic and target audience.

EdTech Playgrounds (AM & PM) 8 Opportunities Available

EdTech Playgrounds bring together educators and exhibitors to provide attendees with hands-on fun and engagement in the Armory morning and afternoon. Potential topics include: Digital Age Library, MakerSpaces, Assistive Technology, Technology & the Early Learner, Coding & Robotics, GAFE, Augmented/ Virtual Reality, and Video Production. Playground space includes a 10' x 10' booth, 6' long skirted table, and chairs for demonstrating their activities and engaging attendees. Teacher and exhibitor playgrounds run for either 90 minutes or 2 hours, respectively.

EdCamp & RoundTable Sessions 32 Opportunities Available (NEW for 2019)

NEW for 2019 ~ offer to facilitate an EdCamp session or RoundTable discussion at tables in the Armory. Signups for these ad hoc sessions will happen in the fall, no need to submit a formal proposal. Anyone registered for CMTTC19 may signup in November and onsite if spaces are available.

Teacher Showcase (AM) 10 Opportunities Available

The Teacher Showcase, newly located in the Armory on Tuesday and Wednesday mornings, highlights the use of instructional technology tools and resources that engage and empower students to enhance learning. Examples include: demonstrating technology-enhanced projects that use online interactive tools, social networking, video libraries, Google tools, or other digital resources to get students excited about and involved in their learning. For 90 minutes, conference attendees explore and interact with Teacher Showcase presenters. Each showcase is provided with a 10' x 10' booth and 6' long skirted table for displaying their materials and demonstrating their activities. The process is informal, relaxed, and engaging. Each Showcase receives one comp 1-day conference registration for one presenter and a 50% discount 1-day registration for a co-presenter.

Student STEAM Showcase (PM) 10 Opportunities Available

The Student STEAM Showcase, newly located in the Armory on Tuesday and Wednesday afternoons, highlights programs across the state engaging students in a variety of STEAM activities in grades K-12. The student showcase takes place from 1:00 to 3:15 (1:00-1:30 setup, 1:30-3:00 showcase, 3:00-3:15 breakdown). Each student team is provided with a 10' x 10' booth and 6' long skirted table for displaying their materials and demonstrating their activities. We welcome up to two adults with a maximum of five students per team. Each team receives one comp 1-day conference registration for one adult and a 50% discount 1-day registration for a second adult.

Benefits • Responsibilities • Deadlines

Benefits

- * Concurrent Session presenters and ONE co-presenter receive free conference registration and lunch the day of their presentation(s).*
- * Lead Playground presenter, Lead Teacher Showcase presenter, and ONE Student STEAM Showcase advisor receive free conference registration and lunch the day of their presentation. Co-presenters or additional advisors receive a 50% discount on conference registration.
- * Tuesday evening BYOD Workshop presenters and ONE co-presenter receive free conference registration and lunch for one conference day of their choice.*
- * 6-hour Monday Daytime PreConference presenters have the option of a \$200.00 honorarium OR 2 free conference registrations and lunches.*^
- * 3-hour Monday Evening PreConference Workshop presenters have the option of a \$100.00 honorarium OR 1 free conference registration and lunch for the day of their choice.*
- * Master It & Take It (MITI) presenter benefits vary based upon the length of the workshop and number of participants, but include an honorarium and/or free conference registration.*^

Responsibilities

- * Presenters are responsible for providing copies of any necessary participant handouts.
- * Presenters are strongly encouraged to post their handouts/student samples in the Conference Extensions section of the CMTC website to save on duplication costs and natural resources.
- * Presenters must provide their own computing device(s)/ peripheral(s)/application(s) required for the presentation.
- * Presenters will be provided with Wired Internet and projection capability in ALL presentation rooms. Additional AV equipment, for example, monitor/DVD, document camera, or speakers, may be available if requested in advance.
- * Showcase (teacher and student) and Playground Presenters are provided Wireless Internet access. Projection devices are NOT available for Showcase/ Playground presenters, the Showcase and Playground coordinators will help with projection strategies if necessary.

Deadlines

Proposals must be submitted using the online system by Sunday, June 2nd. Notification of acceptance will be emailed by mid-July.

Proposals must be submitted using the online Call for Presenters process. Proposals may be submitted online beginning Wednesday, May 1st.

It's as easy as 1, 2, 3...

1. Go to www.nhcmtc.org and click on "PRESENT" in the top right-hand corner of the home page.
2. Hover over the Registration tab and select Proposal Submission Process.
3. Follow the directions for each step of the proposal process.

You will receive an email confirming receipt of your proposal, as well as a confirmation email in July if your session is chosen for inclusion in the conference offerings.

* The conference is able to provide these registration benefits for a maximum of two (2) presenters for each session. Additional presenters must register and pay for the conference.

^ The PreConference honorarium is only available for one (1) presenter and is given in lieu of any free days.

Questions about submitting a proposal? Contact
Jen Mensah at jennifer@nhsaa.org or call at 603.225.3230
For more information visit www.nhcmtc.org